# Chapter 15 Surveying the Stars

# 15.1 Properties of Stars

Our goals for learning:

- How do we measure stellar luminosities?
- How do we measure stellar temperatures?
- How do we measure stellar masses?

#### Luminosity:

Amount of power a star radiates

(energy per second = watts)

#### Apparent brightness:

Amount of starlight that reaches Earth

(energy per second per square meter)

Luminosity passing through each sphere is the same

Area of sphere:

 $4\pi \ (radius)^2$ 

Divide luminosity by area to get brightness

The relationship between apparent brightness and luminosity depends on distance:

Brightness =  $\frac{\text{Luminosity}}{4\pi \text{ (distance)}^2}$ 

We can determine a star's luminosity if we can measure its distance and apparent brightness:

Luminosity =  $4\pi$  (distance)<sup>2</sup> x (Brightness)

#### Parallax

is the apparent shift in position of a nearby object against a background of more distant objects Apparent positions of nearest stars shift by about an arcsecond as Earth orbits Sun



	Most luminous stars:	_
	$10^6 \ \mathrm{L_{Sun}}$	_
	Least luminous stars:	_
	$10^{-4}  \mathrm{L}_{\mathrm{Sun}}$	_
	(L <sub>Sun</sub> is luminosity of Sun)	_
© 2008 Pearson Education Inc, publishing as Pearson Addison-Wesley	,	



# Properties of Thermal Radiation

- 1. Hotter objects emit more light per unit area at all frequencies.
- 2. Hotter objects emit photons with a higher average energy.

## Hottest stars:

50,000 K

Coolest stars:

3,000 K

(Sun's surface is 5,800 K) Level of ionization also reveals a star's temperature

## Remembering Spectral Types

(Hottest) O B A F G K M (Coolest)

- Oh, Be A Fine Girl, Kiss Me
- Only Boys Accepting Feminism Get Kissed Meaningfully

# Pioneers of Stellar Classification

• Annie Jump Cannon and the "calculators" at Harvard laid the foundation of modern stellar classification

## Types of Binary Star Systems

• Visual Binary

ion Inc, publishing as Pearson Addison-Wes

- Eclipsing Binary
- Spectroscopic Binary

About half of all stars are in binary systems

Visual Binary

We can directly observe the orbital motions of these stars

Eclipsing Binary

We can measure periodic eclipses



We determine the orbit by measuring Doppler shifts



# Need 2 out of 3 observables to measure mass:

- 1) Orbital Period (*p*)
- 2) Orbital Separation (*a* or r = radius)
- 3) Orbital Velocity (v)

For circular orbits,  $v = 2\pi r / p$ 

\_\_\_\_\_



## What have we learned?

• How do we measure stellar luminosities?

- If we measure a star's apparent brightness and distance, we can compute its luminosity with the inverse square law for light
- Parallax tells us distances to the nearest stars
- How do we measure stellar temperatures?
  - A star's color and spectral type both reflect its temperature

## What have we learned?

• How do we measure stellar masses?

 Newton's version of Kepler's third law tells us the total mass of a binary system, if we can measure the orbital period (*p*) and average orbital separation of the system (*a*)

# 15.2 Patterns Among Stars

Our goals for learning:

- What is a Hertzsprung-Russell diagram?
- What is the significance of the main sequence?
- What are giants, supergiants, and white dwarfs?
- Why do the properties of some stars vary?





#### Large radius

Main Sequence

Stars with lower T and higher L than mainsequence stars must have larger radii:

## *giants* and *supergiants*

Main Sequence Stars with higher Main Sequence stars must have smaller radii: Small radius

A star's full classification includes spectral type (line identities) and luminosity class (line shapes, related to the size of the star): I - supergiant II - bright giant III - giant IV - subgiant V - main sequence Examples: Sun - G2 V Sirius - A1 V Proxima Centauri - M5.5 V Betelgeuse - M2 I

t	H-R diagram depicts:
Å	Temperature
nosit	Color
num:	Spectral Type
Π	Luminosity
	Radius
C 2000 Pearson Education Inc. publishing as Pearson Addison-Weeky	

## Main-sequence

stars are fusing hydrogen into helium in their cores like the Sun Luminous mainsequence stars are hot (blue) Less luminous ones are cooler (yellow or red)





Core pressure and temperature of a higher-mass star need to be larger in order to balance gravity

Higher core temperature boosts fusion rate, leading to larger luminosity

## Stellar Properties Review

 $\textit{Luminosity:}\ from brightness and distance (0.08 <math display="inline">M_{Sun})$   $10^{-4}$   $L_{Sun}$  -  $10^{6}$   $L_{Sun}$  (100  $M_{Sun})$ 

Temperature: from color and spectral type  $(0.08~M_{Sun})$  3,000 K - 50,000 K  $(100~M_{Sun})$ 

*Mass:* from period (p) and average separation (a) of binary-star orbit 0.08 M<sub>Sun</sub> - 100 M<sub>Sun</sub>

### Mass & Lifetime

Sun's life expectancy: 10 billion years

Until core hydrogen (10% of total) is used up

#### Life expectancy of 10 M<sub>Sun</sub> star:

10 times as much fuel, uses it  $10^4$  times as fast

<u>10 million years</u> ~ 10 billion years x  $10 / 10^4$ 

#### Life expectancy of $0.1 M_{Sun}$ star:

0.1 times as much fuel, uses it 0.01 times as fast

## Main-Sequence Star Summary

High Mass: High Luminosity Short-Lived Large Radius Blue Low Mass: Low Luminosity Long-Lived Small Radius Red

# Off the Main Sequence

- Stellar properties depend on both mass and age: those that have finished fusing H to He in their cores are no longer on the main sequence
- All stars become larger and redder after exhausting their core hydrogen: giants and supergiants
- Most stars end up small and white after fusion has ceased: white dwarfs

## Variable Stars

- Any star that varies significantly in brightness with time is called a *variable star*
- Some stars vary in brightness because they cannot achieve proper balance between power welling up from the core and power radiated from the surface
- Such a star alternately expands and contracts, varying in brightness as it tries to find a balance

Pulsating Variable Stars

• The light curve of this *pulsating variable star* shows that its brightness alternately rises and falls over a 50-day period

# Cepheid Variable Stars

- Most pulsating variable stars inhabit an *instability strip* on the H-R diagram
- The most luminous ones are known as *Cepheid variables*

## What have we learned?

- What is a Hertzsprung-Russell diagram?
  An H-R diagram plots stellar luminosity of stars
  - versus surface temperature (or color or spectral type)
- What is the significance of the main sequence?
  - Normal stars that fuse H to He in their cores fall on the main sequence of an H-R diagram
  - A star's mass determines its position along the main sequence (high-mass: luminous and blue; low-mass: faint and red)

## What have we learned?

• What are giants, supergiants, and white dwarfs?

- All stars become larger and redder after core hydrogen burning is exhausted: giants and supergiants
- Most stars end up as tiny white dwarfs after fusion has ceased
- Why do the properties of some stars vary?
  - Some stars fail to achieve balance between power generated in the core and power radiated from the surface

# 15.3 Star Clusters

Our goals for learning:

- What are the two types of star clusters?
- How do we measure the age of a star cluster?



*Globular cluster:* Up to a million or more stars in a dense ball bound together by gravity

Massive blue stars die first, followed by white, yellow, orange, and red stars



## Mainsequence turnoff point of a cluster tells us its age

To determine accurate ages, we compare models of stellar evolution to the cluster data

Detailed modeling of the oldest globular clusters reveals that they are about 13 billion years old

# What have we learned?

- What are the two types of star clusters?
  - Open clusters are loosely packed and contain up to a few thousand stars
  - Globular clusters are densely packed and contain hundreds of thousands of stars
- How do we measure the age of a star cluster?
  - A star cluster's age roughly equals the life expectancy of its most massive stars still on the main sequence